Comprehensive Approaches to API Security and Management in Large-Scale Microservices Environments

Bhanuprakash Madupati

MNIT, MN, Aug 2023

Abstract

This paper provides a holistic perspective of security and governance in large microservices setups with a comprehensive view into securing your APIs. The growth of microservices architectures has made API security management critical for ensuring uptime, safeguarding sensitive data, and preventing security breaches. This study sheds light on the captive API management market, highlighting various service leverages such as traffic control, authentication, and authorization made possible by API gateways. We will also touch on rate-limiting best practices for protecting against denial-of-service (DoS) attacks and endeavours to stop people from abusing your API resources. This post demonstrated how to secure inter-service communication by applying mutual TLS (mTLS) and OAuth2 protocols to guarantee encrypted and authenticated data exchange between microservices. It concludes by examining challenges in striking the right performance-security balance in dynamic environments and a brief outlook on future API security strategies.

Keywords: API Security, Microservices, API Gateway, Rate Limiting, Communication Secure,mTLS and OAuth2.

1. Introduction

Orchestration and cloud-native services Mélanie BatsThe microservices architecture has changed how modern applications are built and deployed. Microservices decompose large monolithic applications into smaller, more independently deployable services, helping you move faster and be more agile. While these benefits are valued, an API-led approach does bring in a new set of challenges concerning the security and management of the APIs. Enterprise environments thrive on microservices, and hence, secure communication between these services is a necessity.

APIs are the de facto tool for communicating between services in a microservices architecture, meaning API management is one of the focal concerns when dealing with this system. If microservices do not have the needed security, they could be exposed to data breaches, unauthorized entry and even a denial-of-service (DoS) attack. Hence, it is necessary to ensure the security of APIs so that microservices systems work properly. In this post, I will touch on the holistic solutions around API protection and management for any large-scale microservices stack. The work on paperBTTagCompound dealt with these aspects.

- 1. Addressing the security and management concerns centrally using API gateways,
- 2. Using rate limiting for abuse and over-consumption of resources.
- 3. Secure microservices communication via MTLS/ OAuth2.

API gateways are especially important in microservices environments as they manage various tasks, including routing, authentication, authorization and load balancing. In turn, these gateways serve as a secure barrier between external clients and organizational services while acting as the first point of contact to thwart potential

threats. As noted by Chang et al. API gateways can manage API traffic effectively[2] and, at the same time, enforce security policies such as token validation and encryption to allow only authorized traffic to get through the microservices.

Rate limiting is another critical tool in an API security and traffic management armoury, especially when applied with API gateways. Rate limiting: To avoid API abuse, the rate limit limits client requests within a specific period. Chandramouli [5] stated that the rate-limiting defends DOS attacks, and some systems are available despite big traffic. Rate-limiting policies are implemented by API gateways to prevent services from being overwhelmed with requests.

Last but not least, secure communication between microservices protects our distributed system. Microservices clarify that you cannot simply have services talking to each other without an authorization mechanism; this is paramount due to data leaks and unauthorized access. Secure these communications with technologies like mTLS and OAuth2. Mutual authentication is an aspect of mTLS that ensures the client and the server verify each other before exchanging data [7]. OAuth2, on the other hand, enables cross-service protected authorization via tokens to govern access [6].

This paper identifies best practices and guidelines for implementing API security across large-scale deployments of microservices, keeping in mind the lead time needed to understand how this would work under these scenarios. API gateways, rate limiting, and secure communication protocols provide robust controls to help the organization maintain some level of security assurance in the face of new threats.

2. API Gateways for Security and Management

API gateways provide central endpoints for managing and governing API traffic within a microservices architecture. These gateways are the entry point for incoming requests to the microservices, and they typically handle routing, rate limiting, authentication, and authorization. Because of this consolidation, API gateways ensure that requests made to the services are secured and unintended/illegal queries reach no further than the surface layer, lessening the risk of having unauthorized access to any service that is part of the microservices architecture.

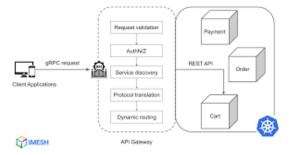


Figure 1: API Gateway Architecture in Microservices

2.1 The Role of API Gateways in Security

API gateways are the pieces responsible for securing more holistically and enforcing security policies in a microservices environment. Among other things, they are one of the security enforcement layers, ensuring that all requests are properly authenticated and authorized before being passed down to the target microservice. API gateways typically integrate with identity and access management systems to handle authentication flows such as OAuth2, JWT (JSON Web Tokens), API keys, etc. According to Chang et al. API gateways cast consolidated control over service access and apply policies like identity & claims-based authorization that allow users or services to be authenticated and restrict unauthorized access.

The other important aspect of an API gateway is SSL termination. SSL/TLS decryption is managed at the gateway by API gateways to maintain secure communication between external clients and internal services. Not only does this reduce the complexity of applying SSL/TLS to multiple services, but mandating that sensitive data is encrypted in transit also limits exposure to data breaches. As highlighted by Zhao et al. API Gateways efficiently manage SSL termination, providing a way to have full encrypted communication between users and services without putting the burden of encryption on each microservice[6].

Table 1: Key Security Functions of API Gateways Table 1, summarizing the actual security functions provided by API gateways

Function	Description		
Authentication	Verifying the identity of clients before allowing access to services. Implemented through		
	OAuth2 and JWT mechanisms. Ensures only legitimate clients interact with		
	microservices.		
Authorization	Enforcing access control policies to determine whether a client is allowed to access		
	specific microservices. Can be role-based or token-based authorization mechanisms.		
Rate Limiting	Restricting the number of requests a client can make within a defined time frame to		
	prevent resource exhaustion and DoS attacks. Configured at the API gateway level.		
SSL	Decrypting SSL/TLS traffic at the gateway level to ensure secure transmission of data		
Termination	between clients and microservices. Centralizes encryption, reducing complexity for		
	individual services.		
Traffic Routing	Routing client requests to the appropriate microservice based on predefined rules,		
	ensuring services remain responsive and balanced.		

2.3 Traffic Control and Load Balancing

Apart from the security functions, API gateways offer core traffic control to route incoming requests to appropriate microservices according to pre-configured rules, according to Chang et al. API gateways, as described in [2], are critical for proper request management in large-scale environments where it is necessary to provide enough load for services to be used well but not too much so that they do not become overloaded. Requests: The API gateway dynamically sends the traffic to distribute the load on multiple microservice instances.

Another essential feature API gateways provide is load balancers. API gateways distribute incoming traffic to several computing services so that not all the workload is performed by one service instance. This increases the system's availability and performance, especially at peak times [2].

2.4 Best Practices for API Gateways

Based on the literature, it has been recognized that organizations can better exploit API gateways to secure and manage their microservice environments by following these best practices.

- 1. Centralized Policy Management: Since API gateways centralize authentication, authorization, and encryption policies, the security is consistent across all services. Centralized policy management allows organizations to manage these policies effectively [2].
- 2. Authentication with OAuth2 and JWT: Implementing OAuth2 and JWT for user authentication enables API gateways to deal securely with access tokens. Tokens provide a scalable and secure message-based way to run communication between services and clients [6].
- 3. **Rate Limiting:** Rate-limiting configurations in API gateways can avoid resource exhaustion and DoS attacks, keeping the services liberal even in a high-traffic scenario [5].

4. Encryption Management: The SSL termination at the API gateway eventually makes managing encryption to individual services easier and secures communication across architecture [6].

Following these best practices, organizations can secure and manage their APIs efficiently enough to prevent security threats to the most common microservices.

3. Rate Limiting and Traffic Control

Rate limiting is one of the basic elements in API management. It serves as a protective mechanism against resource abuse (usually in microservices) but also protects you from malicious attacks such as DoS). Rate limiting safeguards services by enforcing limits on the number of requests that can be made within a certain time frame, allowing services to remain available and responsive even under heavy load. It also minimizes the chances of misuse by limiting over or improper use of API calls [5].

Rate limiting is often done at the API gateway level in microservices architectures. This guarantees that all traffic is filtered and controlled before it forwards to the target microservices, preventing any of those services from getting monopolized by a high volume of requests [2], [5].

Tuble 2. Common Fact Elimiting Figuritaning.				
Algorithm	Description	Application		
Token Bucket	Tokens are generated at a fixed rate and stored in a bucket.	Effective for burst traffic		
	Requests consume tokens, and requests are rejected when	control		
	the bucket is empty.			
Fixed	Requests are limited within fixed time windows (e.g., 100	Simple and predictable,		
Window	requests per minute). Excess requests are rejected once the	but may allow burst traffic		
	limit is reached.			
Leaky Bucket	Similar to Token Bucket, but tokens are processed at a	Suitable for smooth traffic		
	steady rate, even under heavy load, preventing sudden bursts	management		
	of traffic.			
Sliding	Tracks request counts over a moving window. Allows for	Prevents burst traffic		
Window Log	more flexible rate limiting, preventing bursts while offering	effectively		
	smoother traffic flow.			

Table 2: Common Rate Limiting Algorithms.

Figure 2: Effect of Rate Limiting on API Response Times



3.1 Rate Limiting Best Practices

With rate-limiting, it aims to balance serving real traffic and protecting itself from abuse. Top Best Practices Some of the key recommended best practices include:

1. Adaptive Rate limiting: Adaptive Rate limiting allows for dynamic adjustment of rate limits based on traffic patterns and service load. This accommodates occasional traffic spikes without falsely denying

legitimate users access. The adaptive allowance ratio ensures a trade-off between security and performance, as emphasized in NIST SP 800-204 [5].

- 2. **Detect Traffic Patterns:** Use real-time monitoring and analytics to identify unusual traffic patterns and adjust rate limits accordingly, according to Zhao et al. Motivation and monitoring: Monitoring is a key requirement to prevent DoS attacks, as only then can one ensure that legitimate traffic is not impacted [6].
- 3. **Rate Limiting by User or API Key:** Apply the rate limit according to the user and API key. This provides better rate limits for fewer trusted users or services and fewer rate limits for non-trusted public or client applications [5].
- 4. **Graceful Rate Limit Exceedance:** Instead of rejecting requests outright, plugins such as API gateways can perform actions like sending meaningful feedback to the client or deferring that client into a retry queue, according to Chang et al. Respect rate limiting ensures that the user experience is smooth while protecting services from abuse [2].

3.2 Challenges with Rate Limiting in Microservices

Although Rate limiting has benefits, it can be tricky in a microservices world:

- 1. **Distributed nature of Microservices Hair-pinning:** In a distributed microservices architecture, a list at zoom level makes it possible for the requests to come from different services and regions, and applying a constant rate limit in the whole system is difficult. As pointed out by Yu et al. Rate limiting placed inside services must be globally enforced across all such services to provide fair service to others (and ensure no one would take the good resources away). [7]
- 2. The problem with Rate limiting: Rate limiting may be essential to restrict abuse in most APIs, but it might introduce latency and Performance overheads if not implemented properly. Chandramouli [5] says that rate-limiting mechanisms need to be optimized so as not to increase system load.
- 3. Instance Lifetimes and Dynamic Traffic Patterns Microservices environments are typically subject to traffic spikes, including rapid increases in demand and just as steep decreases. It is difficult to set static rate limits. The problem may be resolved by adopting adaptive rate-limiting strategies that adapt to the situation based on real-time traffic metrics [5].

3.3 Rate Limiting Best Practices

Here are the best practices for implementing proper Rate limiting for your respective services.

- Rate limit centrally at the API Gateway: Finally, Rate limiting should be applied at the entrance of your microservice world (the rather centralized Control Plane), effectively done as ingress traffic in front of your actual workloads. The single control point also makes it easier to enforce and prevents a single microservice from being overflown [2].
- 2. Use Data Analytics to Rate Limit Dynamically: The organization can track traffic in real-time and tune rate limits according to load, guaranteeing service availability without impacting performance [6].
- 3. Feedback response to users: The API should send a feedback message to users when they go over the limit, telling them exactly that and how many seconds they should wait before trying again [2].

4. Securing Communication Between Microservices

In the microservices model, secure communication between services is paramount in thwarting unauthorized access, data leakage, and sophisticated attacks like man-in-the-middle (MitM). Although we try to represent microservices in isolation, each service is a program running on some machine that talks to other services over the network — opening up new vulnerabilities that must be accounted for by putting secure networking primitives in place. The main techniques for ensuring secure communication between microservices are mutual TLS (mTLS) — encryption and authentication and OAuth2. These methods help protect data while in transport and safeguard services from unauthorized resources [5], [7].

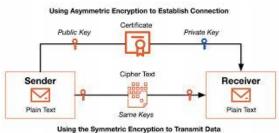


Figure 3: Mutual TLS (mTLS) in Microservices Communication

4.1 Mutual TLS (mTLS) for Secure Communication

Mutual TLS (MLS) is a standard TLS layer that mandates the client and server to authenticate one another before establishing a secure channel. In a microservices infrastructure, mTLS provides end-to-end encryption for service communication and protects data from being accessed illegitimately at network-level transmission. This is critical at a distributed scale, where microservices often communicate over public or shared networks. In mTLS, every service receives a Certificate signed by a CA, and both the client and server must exchange their certificates during TLS Handshake. A secure encrypted connection occurs only after both certificates are confirmed as trustworthy. This means both parties are verified and trusted, minimizing the threat of a man-in-the-middle attack. As noted by Yu et al., mTLS is a powerful way to secure microservices communication, especially when sensitive data flows between services [7]. Enterprises can achieve the following by employing MLS:

Mitigate man-in-the-middle attacksSecurity Reach By Using Mutual TLSfroglogic

- 1. Encryption protects from intercepting or altering data because all communications are encrypted.
- 2. Authentication is a process where the client and server authenticate each other to prove they are authorized to communicate with one another.
- 3. Provenance: Provenance is maintained; data cannot be tampered with during transfer (integrity) [5].

4.2 Securely authorizing with OAuth2

So, while mTLS takes care of encryption and authentication, OAuth 2 is generally used to handle authorization between your services. With OAuth2, services can get access tokens for permission to use certain resources or other services. Due to this token-based operation, no service, whether authenticated or not, can access resources without authorization, which improves the system's security posture.

Within microservices environments, OAuth2 issues a token to a service or user and includes that token in the API requests. The API gateway or microservice requestor would validate this token to check whether it should be able to access the requested resource. This is especially valuable in a distributed system where the level of resources to which operations can directly interact may differ by service.

Figure 4: OAuth2 Authorization Flow in Microservices

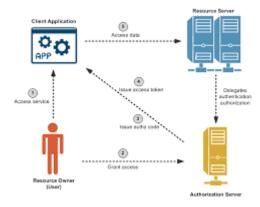


Table 3: Comparison of mTLS and OAuth2

Security Mechanism	Purpose	Advantages	Use Cases
mTLS	Providesmutualauthenticationandencryptionforcommunicationsbetweenmicroservices.	Ensures both client and server are authenticated. Prevents MitM attacks.	Suitable for secure inter-service communication.
OAuth2	Manages authorization by issuing access tokens that grant permission to access resources.	Fine-grained access control. Reduces need for direct credential sharing.	Best for securing API access and service authorization.

4.3 Problems in Securing Microservices Communication

Both mTLS and OAuth2 provide powerful methods of security, but securing communication in microservices requires some specific considerations:

Certificate Management: It can take more effort to manage certificates for mTLS, especially at scale in large microservice environments with many services. As observed by Chandramouli [5], a secure mTLS operation depends on reliable certificate issuance and renewal processes in organizations.

Managing and securing tokens: OAuth2 has concerns about managing and securing tokens. If compromised, these tokens can be used to access unauthorized resources. This means we have to use secure storage of tokens and mechanisms to validate the valid token [6].

Latency: Whenever we add security layers such as mTLS and OAuth2, there is increased latency, especially during the TLS handshake or token validation process. According to Yu et al., performance in high-traffic environments is determined by streamlining these processes [7].

4.4 Securing Communication Between Microservices — Best Practices

The following are the best practices to ensure a secure connection between microservices.

Enable mTLS on all endpoints: MTLS helps support end-to-end encryption and mutual authentication, so it should be enforced across all microservices. This will help deny unauthorized access from anyone who intercepts it and safeguard data as it is transmitted across the Internet [5].

Fine-Grained Access Control with OAuth2: Protect resources (service authorization) via OAuth2 so only the service can access its authorized resources. This adds an extra layer of security, especially when services try to interact with sensitive data or APIs [6].

Monitor and Audit Communication: Periodically monitor communication between services to catch anything suspicious or malicious attempt to access. As mentioned by Zhao et al. Monitoring tools: These tools [6] would help identify suspicious activities and secure communication processes.

Balance Security Measures: It is important to have the right security in place while optimizing how mTLS and OAuth2 are implemented so they do not put a high strain on performance. This can be done by caching tokens, modifying the frequency of TLS handshakes, or load balancing for efficient traffic distribution [7].

5. Future Research Directions and Challenges

We learned that API gateways would work simply. However, rate limiting on the gateway falls hard, and mTLS and OAuth2 are feasible to secure communication between microservices. However, they come at a price organizations should pay to balance security and performance. As microservices environments scale and get more complicated, this need for an elastic and evolving security solution becomes all the more pronounced. Contents Introduction and Challenges with Security at Scale: We examine the primary challenges of security in large-scale microservices environments. API Security & Management in Future Directions: Where the API security and management improvements could head next.

5.1 Key Challenges

Security Mechanisms Scalability: In large-scale microservice environments, enforcing security policies uniformly across hundreds or thousands of services could be challenging. The more services there are, the more we need to manage certificates, tokens, and roles. Meanwhile, Chandramouli[5] states that the biggest challenge is to make sure services(Virtual) are added or removed so that security mechanisms like Mutual TLS (mTLS), OAuth2, and their peer scale do not tear down other services. Security mechanisms not designed for scalability are an inefficient bottleneck, adding delay when provisioning services and increasing the management overhead.

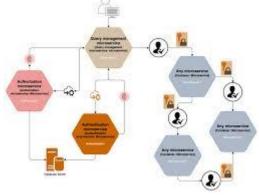
Security features (mTLS, OAuth2) introduce performance overheads — they are slower and heavier to compute. For example, mTLS enforces a TLS handshake process, which may incur latency in establishing connections between services, especially for many services. Similarly, the validations of OAuth2 tokens can lengthen the response time for API requests, especially if a check-up at an external authorization server is required, as Yu et al. Zhou et al. [7] note that this need to balance security and performance can be quite an issue, especially for organizations adopting microservices at scale.

Health and Security Monitoring of Microservices Monitoring the health and security of microservices is another challenge in large-scale environments. According to Zhao et al. [6], one of which is observability, i.e., monitoring and tracing microservices interactions while handling each request or event, is very important for detecting potential security threats like unauthorized access requests and performance degradation. This distributed nature of microservices also makes it very hard to monitor interactions across time and space to detect specific anomalies occurring across the entire system. Distributed tracing and log aggregation are crucial tools to achieve visibility into microservices; however, bearing them at scale might be expensive and complex [7].

Fluctuating Traffic PatternsMicroservices architectures can face fluctuating traffic patterns and abrupt changes in the interaction between services. All such factors contribute to the ability of modern production systems, with continuous delivery and fast validations for new ideas to be implemented, which change rapidly in an unpredictable manner. This high enough unpredictability makes using static security policies like fixed-rate limits or pre-defined authorization rules difficult, according to Chang et al. So, as we mentioned in item 2 above, security measures need to be adopted by organizations that can adapt their policies instantly according to the trends that traffic patterns and Service Load will have at each moment. Services would otherwise face being overrun during traffic surges or, conversely, improperly limiting legitimate requests. **5.2 Future Directions**

Machine learning and AI-driven security solutions As microservices architectures become more complex, machine learning (ML) and artificial intelligence (AI) have the potential to assist in automating security management. This can be used to identify anomalies in the API traffic, report potential security threats, and auto-align security policies on the go. An AI-based system could be trained on regular traffic patterns to raise an alert if there is a deviation from the norm, such as anomaly detection mechanisms [7]. Likewise, AI can enhance rate limiting by responding to traffic and load in real-time, dynamically setting the threshold not to swamp services while letting valid requests pass unimpeded.

Figure 5: AI-Driven Security Model for Microservices



Zero trust architecture The idea of zero-trust architectures has gained significant popularity as a security model that treats no service or user as inherently trusted, even from inside the network perimeter. A zero-trust model means not allowing any request to be accepted automatically and applying strict identity verification for each operation in a microservices environment. Because of this, every service needs to authenticate and authorize any request it gets, no matter where the incoming request originated from. Continuous verification enables zero-trust architectures to mitigate lateral movement across a network should a breach occur [5]. Zero trust in microservices can be implemented by:

- mTLS for MTLS(mutual authentication) between services
- Fine-grained access Control For API Requests With OAuth2 (Google)
- Real-time tracking of interactions to detect malicious activities.

Edge Computing and API Security As organizations evolve towards edge computing, where data is processed closer to its source, securing APIs at the edge is necessary. Furthermore, microservices at the edge struggle with additional security challenges — they are resource-constrained and require communication to happen in milliseconds. As defined by Chandramouli [5], security solutions in the future must be able to work with the resource constraints of edge environments, and they should use lightweight encryption mechanisms and decentralized security roles that can operate without central control.

Token-based security goes further. While OAuth2 is very commonly used for token-based authentication and authorization, the needs around security can motivate you to work with more advanced token mechanisms. JWT: It is already a popular form of token format that could be an optional feature, and in the future, we may have new iterations with possibly short-lived tokens to upper-bound the risk of exposure or potentially revocable-in-real-time-like tokens where it can be invalidated if a threat is detected. A system similar to this will allow you to control access more granularly and lower the chance of unauthorized access in dynamic and distributed environments [6].

6. Conclusion

Summary These are the main lessons from this paper on API Security and Management in Large-Scale Microservices Environments:

- 1. API Gateways: It is a central hub for all endpoint traffic, and to enforce authentication, authorization, SSL termination, and rate limiting, there should be some API gateway. The best practices of API gateways involve central policy management, OAuth2, token-based access control, and proper traffic processing to ensure the performance of a system [2], [5], [6].
- 2. Rate Limiting: One key reason rate limiting is important is that it helps you avoid abusing and overusing your API and protects against denial of service (DoS) attacks. As shown in the above figure, traffic control with a token bucket could prevent services from being overcharged in high traffic times [5], [7]. Organizations can organically adjust to the current traffic patterns using these adaptive rate-limiting strategies, thus improving performance and security [6].
- Securing Communication: Mutual TLS (mTLS) Secure and authenticated communication between microservices, end-to-end encryption, and protection against man-in-the-middle attacks. It provides an ultimate mechanism for fine-grained access controls, meaning only authorized services can access specific resources. Taken together, these technologies ensure strong inter-service communication security [5], [6], [7].
- 4. Challenges: One of the key challenges with securing large-scale microservices environments is scalability, performance overhead, and real-time monitoring. When deploying features such as mTLS and OAuth2 (to) secure (e) it, latency and complexity [are not uncommon] are added.
- 5. Future Directions: However, as we have entered the era of using AI and machine learning (ML) for better cyber defense, next-generation security solutions can automatically detect anomalies in data and traffic patterns and intelligently evolve their policies.

Zero Trust architectures provide ongoing verification of all services, alleviating risks from unauthorized lateral movement within networks.

Other token mechanisms, such as short-lived or revocable tokens, will improve security by reducing the token's exposure [5], [7].

By implementing these tactics and technologies, businesses can secure their microservices architectures without sacrificing security or scalability in dynamic, distributed environments.

References

- 1. A. Raza, I. Matta, N. Akhtar, V. Kalavri, and V. Isahagian, "SoK: Function-As-A-Service: From An Application Developer's Perspective," *Journal of Systems Research*, vol. 1, no. 1, Sep. 2021, doi: https://doi.org/10.5070/sr31154815.
- R. N. Chang, K. Bhaskaran, P. Dey, H. Hsu, S. Takeda, and T. Hama, "Realizing A Composable Enterprise Microservices Fabric with AI-Accelerated Material Discovery API Services," *IEEE Xplore*, Oct. 01, 2020, doi: <u>https://doi.org/10.1109/CLOUD49709.2020.00051</u>. Available: https://ieeexplore.ieee.org/abstract/document/9284243.
- 3. R. Xu, W. Jin, and D. Kim, "Microservice Security Agent Based On API Gateway in Edge Computing," *Sensors*, vol. 19, no. 22, p. 4905, Nov. 2019, doi: https://doi.org/10.3390/s19224905.
- N. Mateus-Coelho, M. Cruz-Cunha, and L. G. Ferreira, "Security in Microservices Architectures," *Procedia Computer Science*, vol. 181, pp. 1225–1236, 2021, doi: https://doi.org/10.1016/j.procs.2021.01.320.
- R. Chandramouli, "Security strategies for microservices-based application systems," *NIST Special Publication 800-204*, Aug. 2019, doi: https://doi.org/10.6028/nist.sp.800-204. Available: https://nvlpubs.nist.gov/nistpubs/SpecialPublications/NIST.SP.800-204.pdf.

11

- J. T. Zhao, S. Y. Jing, and L. Z. Jiang, "Management of API Gateway Based on Micro-service Architecture," *Journal of Physics: Conference Series*, vol. 1087, p. 032032, Sep. 2018, doi: https://doi.org/10.1088/1742-6596/1087/3/032032.
- D. Yu, Y. Jin, Y. Zhang, and X. Zheng, "A survey on security issues in services communication of Microservices-enabled fog applications," *Concurrency and Computation: Practice and Experience*, p. e4436, Feb. 2018, doi: https://doi.org/10.1002/cpe.4436.