Systematic Review of Integrating User-Centered Design Principles in Rapid Robotic System Prototyping

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Abstract

Applying UCD principles into the robotics prototyping stage is seen as a paradigm shift as it integrates usability and user satisfaction and constant interaction with the systems. UCD integrates user needs in its iterative and participatory active design processes that will improve user interaction with robots across different applications. Taking into consideration the findings of 11 studies, this systematic review attempts to address the UCD principles integration into robotic prototyping practice, and recognizes six primary themes. Specifically, these include iterative design cycles, participatory design, usability engineering, available resources, user engagement issues and interdisciplinary communication issues. It should be noted, however, that while UCD has enjoyed laudable achievements, such as enhanced usability, enhanced ergonomics, and time to market, several challenges remain, such as resource constraints, absence of sufficient frameworks, and lack of the consideration of diverse user populations. This review provides insights to tackle those challenges and facilitate the worldwide implementation of UCD in robotic prototyping projects. For instance, the study focuses on context-sensitive prototyping, interdisciplinary collaboration architectures and timebased impact assessment.

Keywords: User-Centered Design (UCD), Robotics, Rapid Prototyping, Usability Engineering, Human-Robot Interaction, Iterative Design

Introduction

Robotics is an innovative technology which is transforming industries such as healthcare, manufacturing and education by providing new ways of tackling complex problems. [1] states that usage of robotic systems, their efficacy, and acceptance by users is mostly influenced by their design that relates to people and people around the robots, in most cases – the success of the robots lies in other areas. After all these years, this remains the case, regardless of the development of technologies. In UCD practice, design processes that allow users to play an active role and which address users' emotional, physical and cognitive aspects are seen as essential principles. [2] This has, in turn, been able to foster inclusiveness and ensure that participants remain engaged for the longitudinal study.

UCD, which is well-known for the speed of studies and high frequency of feedback from users has proved to be good in the enhancement of user acceptance as well as fostering creativity in relation to robotic prototypes. Health robotics studies, including exoskeletons and prosthetics, imply user-centered design (UCD) can include adaptable prototypes. These prototypes optimize geometry and body compatibility for skeletal, muscular, and other prosthesis. [3], [4] A few of them are: As pointed out by [5], participatory design workshops and co-creation processes have played a vital role in aligning the system's functionalities to the needs of users, which has further translated to enhanced satisfaction levels and high rates of general adoption.

Nevertheless, there still remain some problems. Therefore, the extension of universal core design strategies to different fields is hampered by the lack of standardized benchmarks and trustworthy techniques. For example, time and finances act as obstacles preventing continuous times within users' interactions by the people who live in poor areas where they work in overdrive [6] Furthermore, lacking communication between various disciplines usually leads to divisions between teams having technical expertise as opposed to their counterparts who waste time at every stage of design because they are primarily focused on the needs of end users. [7]

Incorporation of UCD principles into robotic prototype methodology analysis has presented an evaluation through collecting information from different studies that has been synthesized here. Various benefits, challenges and thematic patterns have been identified. Bridging the current gaps and providing specific solutions is what we offer.

The primary objective of this study is to create user-centered design methodologies that guarantee robotics systems are inclusive, flexible, and effective in satisfying the needs of various international user groups.

- 1. To what extent are UCD principles currently applied in the rapid prototyping of robotic systems?
- 2. What are the benefits and challenges of integrating UCD in robotic system prototyping?
- 3. Which methodologies and best practices have been documented for combining UCD with rapid prototyping in robotics?
- 4. What gaps exist in the literature regarding the application of UCD in robotic system development?

By addressing these questions, this review contributes to advancing the field of robotics, ensuring that future developments prioritize user needs and foster more effective human-robot collaboration.

This research examines existing literature to determine the extent of UCD use in robot prototype creation. There is also a summary of what other fields have discovered about the same subject, suggesting ways we could fill in the gaps. Additionally, we can meet the requirements of diverse users by ensuring that machine-human systems function as required and adapt to specific user needs.

Objective

The review aims to assess how user-centered design (UCD) principles are integrated into rapid prototyping of robotic systems, identify gaps, evaluate benefits and challenges, and propose recommendations to improve user engagement and usability.

Inclusion Criteria

- 1. Peer-reviewed articles, conference papers, and theses published in English.
- 2. Studies explicitly address integrating UCD principles into rapid prototyping processes for robotic systems.
- 3. Research presenting methodologies, case studies, or evaluations related to UCD in robotic prototyping.
- 4. Publications from 2000 onwards capture contemporary practices and technological advancements.

Exclusion Criteria

- 1. Studies that do not focus on robotic systems.
- 2. Research that does not address both UCD and rapid prototyping concurrently.
- 3. Non-English publications.

4. Articles lacking empirical data or detailed methodological descriptions (e.g., conceptual or purely theoretical studies).

Methodology

The review adheres to the PRISMA (Preferred Reporting Items for Systematic Reviews and Meta-Analyses) guidelines to ensure clarity of perspective. The methodological approach had four steps, namely, identification, screening, eligibility, and inclusion.

1. Identification

Exhaustive searches were conducted in SCOPUS, Web of Science, and IEEE Xplore using the Boolean keywords: User-Centered Design, Rapid Prototyping, and Robotics. This yielded 694 documents.

2. Screening

156 duplicates were removed, bringing the total number of unique works to 578. Titles and abstracts were screened for relevance to UCD and robotic prototyping, reducing the selection to 96 full-text articles.

3. Eligibility:

Full texts were evaluated against the specified criteria focusing solely on UCD and prototyping methodologies. Studies lacking empirical data or focusing solely on one of these concepts were excluded, resulting in 11 articles selected.

4. Data Extraction and Thematic Analysis:

Various data points, including study objectives, methodologies, findings, and challenges encountered, were extracted. Six recurring themes were identified through thematic analysis, which served as the foundation for insights and recommendations.

Results

A PRISMA flow diagram was developed to visually summarize the selection process, including the number of records identified, screened, excluded, and included. The flow diagram ensures transparency and replicability of the methodology.

Figure 1: PRISMA Process					

Figure 2: Network Visualization of Keywords Related to User-Centered Design

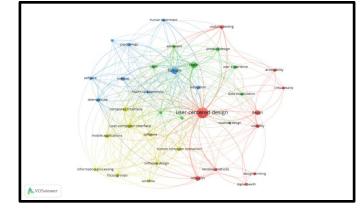


Figure 2, generated by VOS viewer, represents a network map of keywords related to the studies. "Usercentered design" is the most prominent term, serving as the central node, with solid connections to related concepts like "usability," "prototype design," "machine design," "focus groups," and "human-computer interaction." The keywords are clustered, indicating thematic relationships in technology development, user interaction, and design methodology. This suggests a strong emphasis on user-focused approaches across the research.

Figure 3: Top Journals and Proceedings for Studies on User-Centered Design

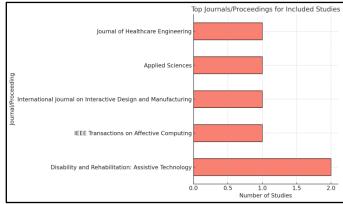


Figure 3 highlights the top journals and proceedings that have published studies related to user-centered design. Among these, "Disability and Rehabilitation: Assistive Technology" has the highest representation with two studies, followed by journals like "Journal of Healthcare Engineering" and "IEEE Transactions on Affective Computing", which have one study each. This distribution suggests the multidisciplinary nature of user-centered design research, spanning healthcare, technology, and applied sciences.

Thematic Analysis of UCD Integration:

The analysis revealed six primary themes, reflecting the multidisciplinary nature and practical challenges of UCD in rapid prototyping.

These themes are summarized in Table 1.

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Theme	# of Studies	Key Contributions	

Table 1: Thematic Trends in UCD Integration

Iterative Design Cycles	7	Refining robotic systems through iterative feedback to enhance usability and functionality.	
Participatory Design	5	Engaging end-users to align design outcomes with user needs and preferences.	
Usability Engineering Techniques	6	Improving ergonomics, reducing cognitive load, and enhancing system efficiency.	
Resource Constraints	4	Highlighting barriers such as time and budget limitations in iterative prototyping processes.	
User Engagement Issues	3	Addressing challenges in recruiting and sustaining diverse user groups for iterative testing.	
Interdisciplinary Communication Gaps	2	Bridging gaps between technical and human-centric teams for holistic design integration.	

Figure 4: Thematic Prevalence Across Studies

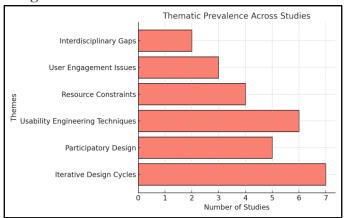


Figure 4 depicts the frequency of these themes in the included research. A bar chart depicts the importance of each theme, with "Iterative Design Cycles" and "Usability Engineering Techniques" being the most frequently discussed topics.

Benefits of Using UCD Principles in the Robotic Prototype Development Process

Enhanced Ergonomics and Usability

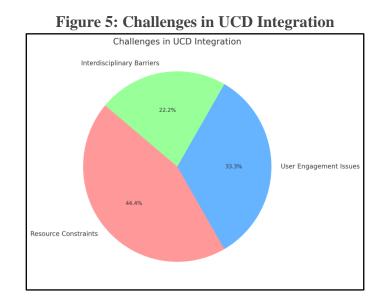
The use of UCD principles has continually been proven to be highly beneficial in improving ergonomics and usability in robotic prototyping.

Other benefits are improved user experience, lowered cognitive load, and increased system use.[4] Such results are especially observable in the development of individualized solutions in healthcare robotics like prosthetic and exosortistic devices where the fruitful outcomes of UCD inclusion are apparent. [3]

Cycle of Development that is Faster and More Efficient. Additive manufacturing processes that use UCD principles have been reported to significantly decrease progress modeling costs and times. [8]

Significant improvements are seen in healthcare robotics as illustrated by the development of pediatric prosthetics and rehabilitation technologies with great prospects for rapid development and impact.[9] UCD integration challenges: There are several challenges despite the benefits of UCD that prevent the attainment of UCD principles and practices:

Resource Constraints: One of the challenges is availability of time and money which restricts the course of iterative design cycles and participatory workshops as indicated by. [10]



According to information in the studies, Figure 5 shows what percent of them report these problems. The pie chart clearly shows that "limited resources" is the biggest obstacle. But not that far behind are "user engagement problems" and "working across different fields issues."

The analysis of the 11 studies revealed six main areas. These areas show how user-centered design is in robotics prototyping.

1. Iterative Design Cycles:

Seven papers talked about methods that use user feedback to improve how usable and functional a system is. [1]

2. Participatory Design:

Five studies emphasized participative workshops and co-creation practices that ensure alignment between the design of a system and user needs. [4]

3. Usability Engineering:

Six resources highlighted that deploying structured usability metrics would enhance system efficiency and decrease cognitive load. [11]

4. Resource Constraints:

Four studies identified that resource constraints like budgets limited iterative design processes.[6]

5. User Engagement Issues:

Recruitment of diverse user groups was a critical challenge in three studies, particularly in healthcare settings.[12]

6. Interdisciplinary Collaboration Gaps:

Two studies noted misalignment between technical teams and user-centric stakeholders, hindering holistic design integration. [7]

Discussion

The discoveries have exposed the transformative potential of UCD in robotics prototyping, but it would be irresponsible to ignore the numerous challenges they present. Key recommendations include:

1. Standardized Frameworks:

Modular templates and methods applicable across domains can make UCD easier to implement, overcoming disparities in resource availability. [8]

2. Longitudinal Usability Studies:

Evaluations of long-term user interactions are necessary to preserve usability and sustain engagement. [13]

3. Enhanced Recruitment Strategies:

Directed outreach and incentives, particularly in underserved sections of society, can attract diverse user groups. [4]

4. Interdisciplinary Collaboration Tools:

Tools like digital twins promote real-time feedback and alignment between technical and end-user teams. [12]

Conclusion

This paper highlights the necessity of incorporating the principles behind user-centered design (UCD) into robotic prototyping to facilitate usability, accessibility, and adoption. Both iterative design cycles and the user's experience during the design process inspire innovation. However, diverse stakeholders must actively participate to address challenges like resource limitations and interdisciplinary engagement. Standardized frameworks, longitudinal research, and context-sensitive designs can significantly contribute to developing comprehensive and efficient robotic systems globally.

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